

kingston

TYPE II
WALLCOVERING

TYPE II High durability, CCC-W-408D and W-101

WEIGHT 20 oz/ly (620 g/lm)

WIDTH 54" (137 cm)

CONTENTS 100% vinyl

RECYCLED CONTENT 7% post-consumer recycled content by weight (non-woven backing)

BACKING Non-woven

PATTERN MATCH Non-reverse hang, 25 1/4" (64 cm) vertical repeat, straight across match

FIRE TEST ASTM E84 Tunnel Test: Class A, flame spread 20, smoke developed 15 (test procedure is comparable to UL 723)

CAN/ULC S102 Tunnel Test: flame spread 0, smoke developed 5

ENVIRONMENTAL STANDARDS
Environmental Product Declaration (EPD)

HEALTH STANDARDS
California Section 01350

CONSTRUCTION WASTE MANAGEMENT May be recyclable through reclamation

MICROVENTING AVAILABLE This product can be microvented with the Duravent process for breathability. You may specify this as an added feature.

ADDITIONAL PRODUCT ATTRIBUTES Antimicrobial additives, Cadmium and mercury free, Contains no heavy metals, Does not contain DEHP plasticizers, Free of PBDE's (Brominated Flame Retardants), Water-based inks

CUSTOM CAPABILITIES Custom colors are available

WARRANTY Manufacturer warrants that for a period of five years from the shipment of its commercial wallcovering products, products shall not exhibit color fading, delamination of backing, or mildew migration stains when products are installed following manufacturer's instructions on a structurally stable, properly prepared wall maintained at normal room temperatures (60 to 80 degrees F).

PRODUCT USE ADVISORY This product is intended for use in buildings designed, monitored and regularly maintained to avoid moisture accumulation on or within walls, particularly in warm, humid climates. The features that make vinyl wallcovering cleanable and durable also render it low in permeability. Vinyl wallcovering should not be installed on walls that contain excessive moisture or are subject to moisture infiltration.

SPECIAL INSTALLATION INSTRUCTION For best results, the drywall surface should be finished to a level 4 prior to installation

